

Now that you've identified the four treasures you need to find, it's time to go out and collect them. But hurry! Rhode Island is sinking into the ocean! Get those treasures and then get out of here, before the island sinks with you on it!

INSTRUCTIONS

- You start at Fools' Landing. Move around the map, orthogonally only, to collect all four treasures. Then return to Fools' Landing.
- After every move, draw a card from The Treasure Deck in the order specified (left to right, row by row).
- After every 2 moves, advance the water level marker on The Water Meter track by one. The newly indicated tile sinks into the ocean! You may not step on it for the rest of your journey. Make sure you're never standing on a tile as it sinks, either.
- In addition to the 4 treasures, you've collected 16 other pieces of information on your adventure so far. Each one corresponds to a location on The Map of Rhode Island. You should write the piece of information you gained from each puzzle on the appropriate tile:
 - Jerimoth Hill Blown to Bits
 - Woonsocket Seasoned Traveler
 - Seekonk River Responding to Danger!
 - Roger Williams Park Flotsam Jetsam and Driftwood
 - State House Tastes Like Chicken
 - College Hill Plugging Away
 - East Bay Path Underground Husbandry
 - West Greenwich Beyond the Sea
 - Mount Hope Circuit Court
 - Hope Valley Grains of Truth
 - Kingston Bricked In
 - Newport Bridge Rose-Colored Glasses
 - Newport Harbor Log Jam
 - Quicksand Pond Forbidden Island Treasure Map
 - Westerly Verbal Assault
 - Castle Hill Cove Symbols of Strength
- Once you've finished your journey, take a look at your treasure cards to discover what to do with your newly found loot!

The Treasure Deck



The Water Meter

Write your answers in alphabetical order.



The Map of Rhode Island

The names of the tile locations are purely aesthetic; they will not be used when solving this puzzle.

