Welcome to BAPHL 15! You're going to receive eight puzzles at each of two locations, each of which solves to a word found in the Official Scrabble Players Dictionary. Pass those words through the steps ("How to Play"), changing words as requested, to record a single letter for every instruction. Some steps follow others, using the enclosed flowchart, so after you apply step 2, you should use that modified set of words when working on steps 5, 7, 11, and 20. When you're done, the recorded letters will spell out the answer to the meta puzzle ("Twenty-Six Easy Pieces"). Some steps might have multiple ways to proceed, but only one will work with subsequent steps.

After every step, you can check your work in ClueKeeper by submitting the word that got replaced and the word that replaced it. For example if you followed an instruction that transformed `HELLO` to `GOODBYE` you could submit `HELLOGOODBYE` and ClueKeeper will respond "That is one of the transforms." if that's a correct step.

Useful Definitions

String	A sequence of one or more case-insensitive letters.
Word	A string found in the Official Scrabble Players Dictionary.
Index	A number corresponding to the position of a letter in a string. The leftmost letter has index 1 and the rightmost letter has index equal to the length of the string.
Vowel	*A*, *E*, *I*, *O*, *U*, and *Y*
Consonant	Any letter which is not a vowel.
Concatenate	Combine strings into a larger string by placing them intact alongside each other.
Append	Concatenate after the end. *A* appended to *B* is *BA*.
Prepend	Concatenate before the beginning. *A* prepended to *B* is *AB*.
Substring	A string of contiguous letters found within a string. A string is a substring of itself and every letter in a string is a substring of the string.
Proper Substring	A substring of length less than the string.
Bigram	A substring of length two.
Trigram	A substring of length three.
Leading	Starting at the beginning of a string.
Trailing	Ending at the end of a string.
Anagram	A string created by reordering letters in a string or the act of such reordering. A string is an anagram of itself.

How To Play

Every step replaces at least one word with a different word.

1. Replace a word with a four or more letter substring that is a sin. Record the first deleted letter.
2. Replace a leading bigram of a word with a letter not found in that word to make part of a kiwano melon. Record the letter.
3. Replace the first of a double letter with a consonant, then move that letter to produce something associated with the wealthy. Record the letter that was initially doubled.
4. Delete a trailing bigram, as well as one additional letter which, when prepended to the bigram, forms a three letter word which is not an animal. Record the additional letter.
5. Replace a word with a four-letter substring, exactly half of whose letters are the same. Record the rightmost letter in the new word whose lowercase form does not reach the cap line in this font.
6. Delete a word's last letter and reverse a leading proper substring of at least two letters. Record the penultimate letter of the new word.
7. Replace a single letter in one word to make a verb for losing part of oneself. Record the new letter.
8. Delete the first, last, and any other letters in a word to leave a color. Record the deleted letter that was immediately to the left of the first letter in the color.
9. One of the words is an alphabetically ordered (forwards or backwards) sequence of atomic symbols. Replace that word with the name of second element. Record the penultimate letter of the element.
10. Replace the last letter of a word with a letter that occurs at its same index in exactly two other words to make something edible. Record the new letter.
11. Delete a letter from a word and anagram the result to make something that limits options. Record the deleted letter.
12. Change a letter in a word and anagram the result such that no letter is in its original position to make a way to trick the enemy into a mistake. Record the original letter that was changed.
13. Delete a trailing bigram such that one letter in the bigram alphabetically immediately precedes a letter in the remaining string. Record that letter from the remaining string.
14. Prepend the same letter to two different words, neither of which already contains it. Record the letter.
15. Replace a trailing bigram with a single letter not found in any other entry to make something fiendishly clever. Record the last undeleted letter.
16. Replace a word's first letter to make part of a poem. Record the replaced letter.
17. One word appears in the title of a major sports film with exactly one other nontrivial word that begins with a different letter. Replace it by the other word. Record the first letter to be repeated within the new word.
18. Change a letter in a word and anagram the result to make a metallic element. Record the first letter of the element's symbol.
19. One word can be split into something a chef does and a concrete noun. Delete the noun. Record the first deleted letter.
20. Reverse the last two letters of a word and insert between them a letter which occurs exactly four times over all the words. Record the first letter of the word.
21. Delete the last letter of a word and reverse the remaining string. Record the first letter in the result to not appear in any other word at the same index.
22. Delete a trailing trigram from a word to leave something that comes from a seed, then replace a bigram in another word with the deleted letters in any order to form a verb. Record the last letter in the reordered trigram.
23. Insert a consonant into a word and anagram the result to make something to be careful of when starting a book. Record the inserted letter.
24. Delete a leading substring to make a New World food. Record the last deleted letter.
25. Replace all but the leading bigram of a word with an alphabetically preceding trailing bigram of a different word to make something that must be resisted. Record the new word's last letter.
26. Replace a *D* in a word with the third letter of another word. Record the new letter.