

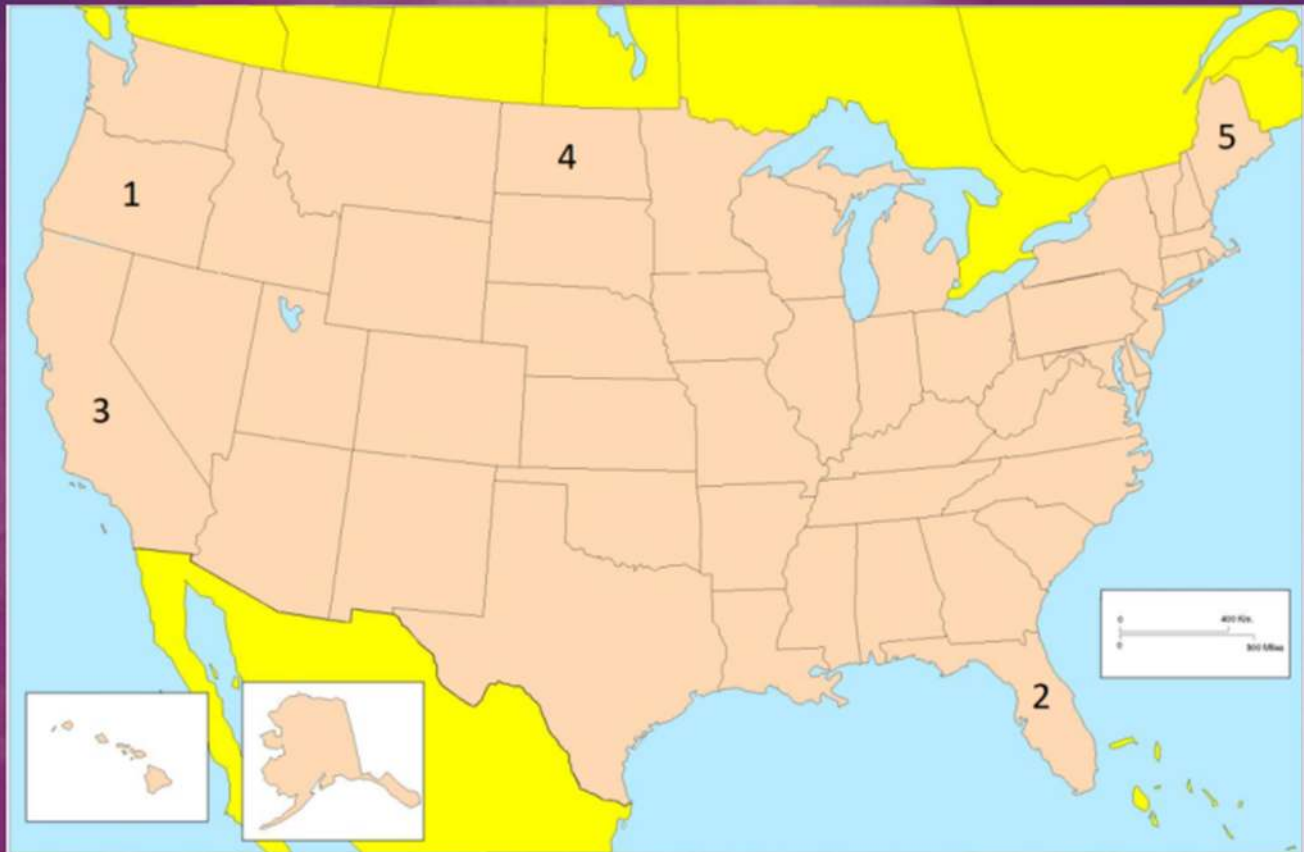
Wilhelm Scream



Metamagician Spell

When you cast this spell, a very loud and distinctive yell is heard in the distance. You must be able to see the location where the yell will emanate from, but it must be at least half a mile away.

Not All fifty



- A common place to find some Goblins (4)
- A goblin-like brute's stack of paper (3 4)
- A weapon that doesn't fit well in fantasy (5)
- Skyrim's city of kings (8)
- Moved like a purple D&D monster (6)