

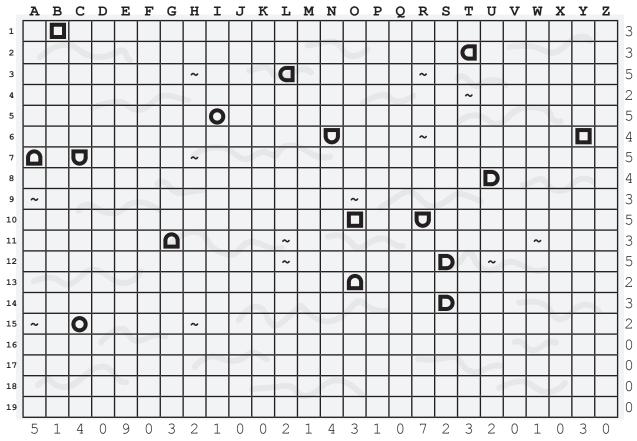
Boston Area Pirate Hunters League

The Largo Embargo



We have found a map with sonar information on Largo's blockade. Once you've determined where each ship is, use what you know to strike at his fleet, figure out how to sink it, and hopefully find a way past the Largo Embargo.

Numbers to the right of and below the grid indicate the number of ship pieces in that row or column. No ships can touch, even diagonally. The number of each size of ship is listed below. The locations of some pieces of ships are known and marked for you; some spaces are also marked \sim to indicate that we know no ship pieces are there.



- 1 X **0 0 0 0**
- $2 \times \mathbf{Q} \mathbf{D} \mathbf{D}$
- 5 x **a a b**
- 8 X **Q D**
- 10 x O



(Meta) First Mates

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